



What's next in AGL virtualization:
EG-VIRT communication mechanism and IO virtualization



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AGL AMM Europe 2018

2018/10/18





Acknowledgement

This work has received funding from the European Union's Horizon 2020 research and innovation program, NGPaaS, under grant agreement No 761557. The work presented in this paper reflects only authors' view and the European Commission is not responsible for any use that may be made of the information it contains.

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Why virtualization in automotive?

- Number of automotive functions is exploding
- Software time to market needs to be reduced
- Updates are required to be performed faster and at a lower cost
- Cyber security is a threat
- Combination of different software ecosystems is extremely of interest



EG-Virt introduction

The Virtualization Expert Group (EG-VIRT) is the AGL team which aims to bring open source virtualization in production cars.

- Kicked-off at the beginning of 2017, EG-VIRT's first achievement has been the creation of the AGL virtualization infrastructure
- Meta-egvirt layer, agl-egvirt feature and KVM porting to the Renesas R-Car M3
- EG-VIRT is composed by virtualization professionals active in AGL
- Bi-weekly meeting are held on Wednesday
- Wiki page: <https://wiki.automotivelinux.org/eg-virt>



EG-Virt purpose

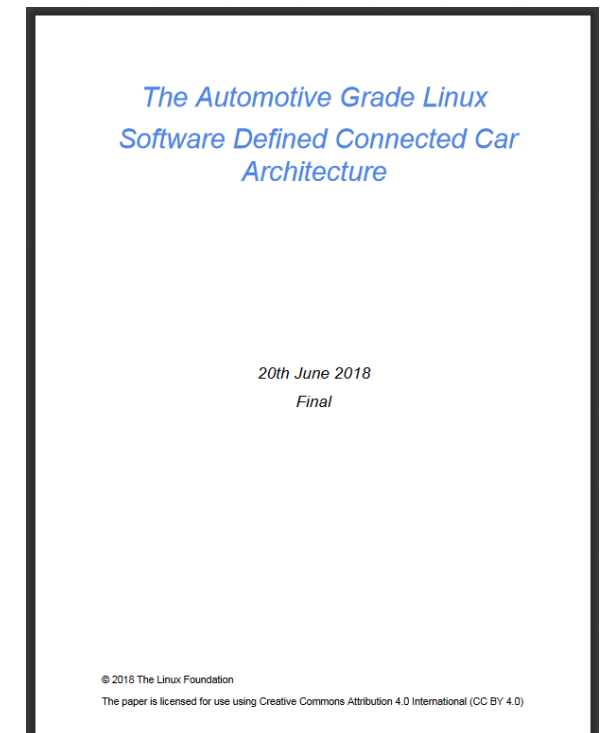
- Introduce virtualization in AGL and set the ground for virtualized open source autonomous vehicles
- Provide a reference virtualization platform for future automotive systems
- Enable Tier-1 companies and automakers to differentiate their offer by adding customization and extensions



EG-VIRT white paper

The AGL software defined connected vehicle architecture

- Published during ALS2018
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 - You are free to share and adapt.
 - You must give credit to AGL
- 15 authors





EG-VIRT white paper

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Publications

White Papers



The Automotive Grade Linux Software Defined Connected Car

Developed by the AGL Virtualization Expert Group (EG-VIRT), this white paper presents the benefits, challenges, requirements and use cases for virtualization on all next-generation automotive vehicle architectures.

Your feedback is needed!



EG-VIRT white paper key contributions

The key contributions of the work are:

- **Definition of the AGL EG-VIRT approach towards virtualization**
- Definition of the AGL architecture
- Identification of the AGL role in open source virtualization



How to approach virtualization for AGL? Mixed-criticality

- Applications with different level of criticality are targeted to coexist and run in a virtualized manner.
- AGL targets to consolidate applications different certification requirements.



How to approach virtualization for AGL?

Modularity

- Hypervisors, virtual machines, AGL Profiles and automotive functions are seen by the AGL architecture as interchangeable modules.
- The combination of these modules differentiates AGL products.
- To achieve modularity, interoperability will be required, especially between open and proprietary components.



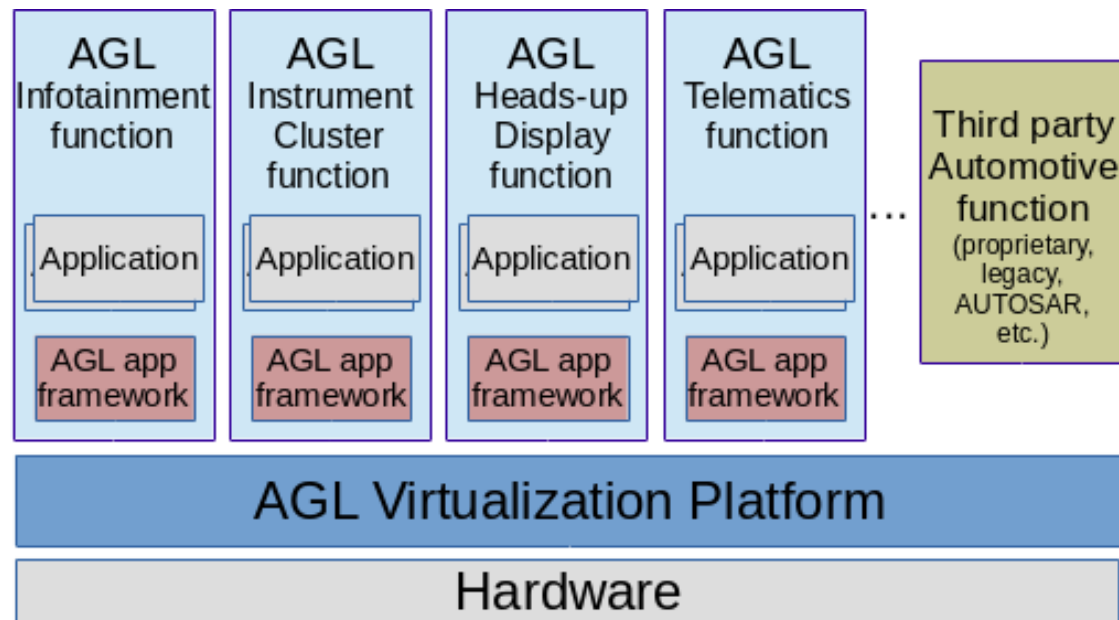
How to approach virtualization for AGL? Openness

- There is no restriction in the way the AGL virtualization platform can be used, deployed and extended.
- The AGL virtualization architecture supports multiple hypervisors, CPU architectures, software licenses and can be executed as a host and guest.



How to approach virtualization for AGL?

Putting together modularity, openness and mixed criticality





EG-VIRT white paper key contributions

The key contributions of the work are:

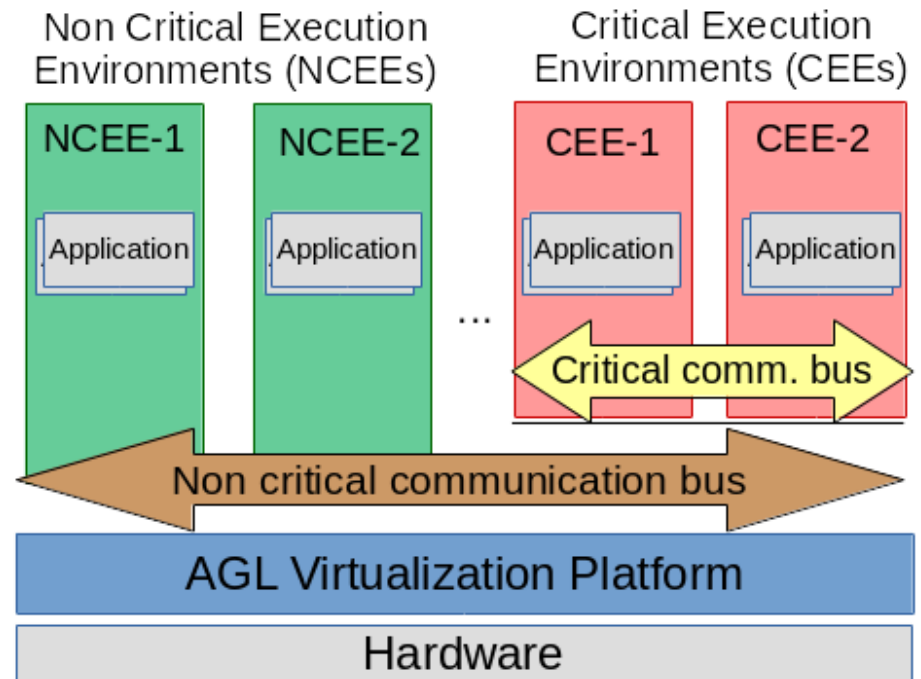
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The AGL virtualized architecture

The AGL virtualized architecture is composed by:

- Execution environments (EEs)
- Virtualization platform
- Communication buses

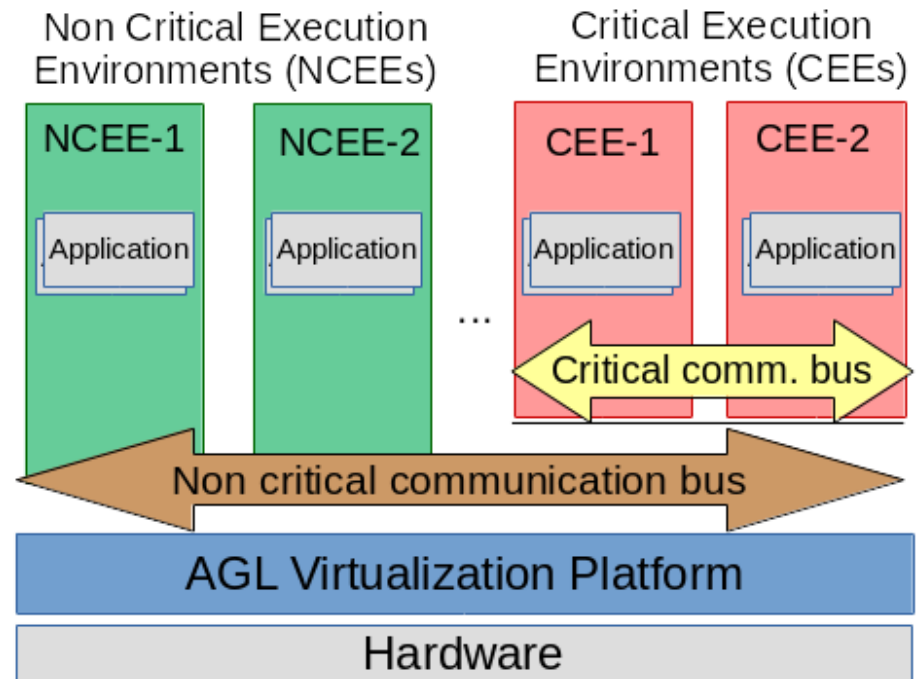




The AGL Execution Environments (EEs)

Execution environments (EEs) are software silos created by the virtualization platform:

- They run isolated from each other
- EEs can be implemented as bare metal applications, virtual machines, etc.
- Can execute critical or non critical functions

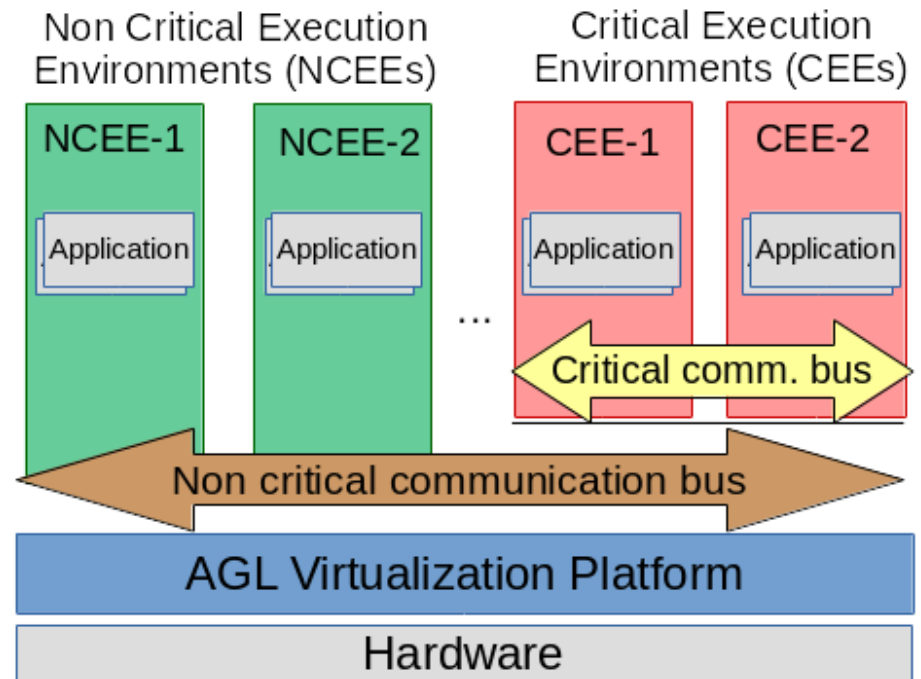




The AGL Virtualization Platform

It a safe and secure execution of multiple EEs consolidating them in a single hardware/software platform

- Can be implemented as a hypervisor, system partitioner, container engine, etc.
- Has to use hardware mechanisms to properly isolate EEs
- Provide tools to enhance modularity, openness and mixed criticality

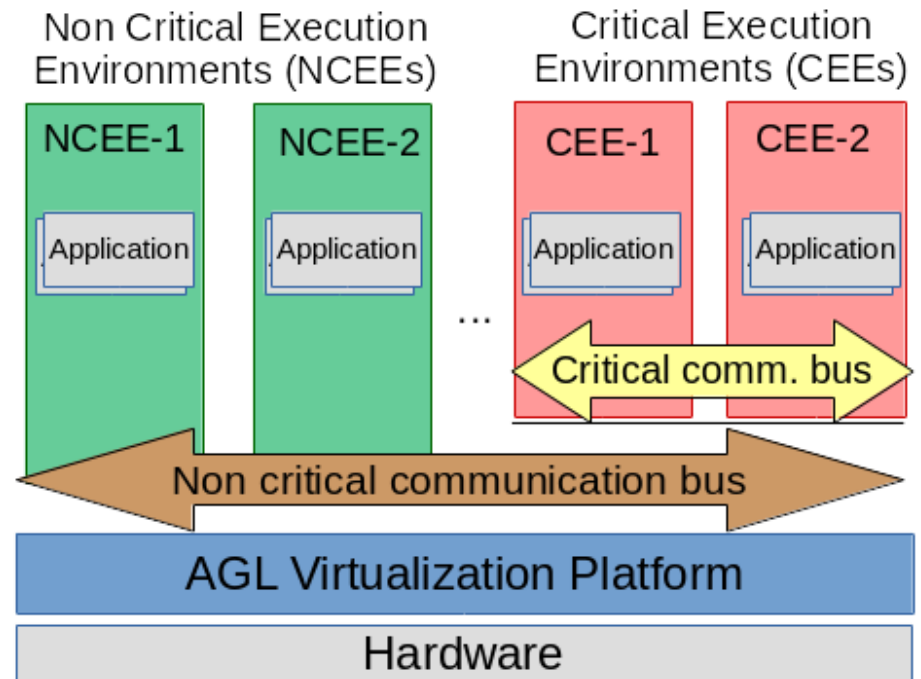




The AGL Communication Buses

Create connection endpoints between EEs as well as between the Virtualization Platform and each EE

- Have different level of criticality (requirements, objectives, etc.)
 - The Critical one needs to be securely isolated
 - The non critical requires high performance and bandwidth





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The role of AGL in the open source virtualization developments

AGL's role is the one of virtualization technology integrator, aiming at supporting different virtualization technologies and to make them interoperable and interchangeable.

- AGL will not develop a new hypervisor but will leverage on existing open source solutions
- The developments will aim to enhance openness, modularity and portability of its platform



AGL: enhancing existing Virtual Platforms, EEs

As a consequence, the developments will aim to enhance openness, modularity and portability of its platform. Practical examples are:

- Development of new open/standard APIs
 - Communication, software defined automotive functions life management, etc.
- But also
 - Portable drivers for IO virtualization, test bench, image building tools for different virtualization solutions, etc.



AGL EG-VIRT challenges ahead

Key points identified by EG-VIRT as future works are:

- Design and develop standardized communication buses (critical and non critical).
 - This is seen as an enabler of virtualized automotive functions portability, interoperability, performance, security and safety.
- Add support for GPU virtualization



AGL EG-VIRT challenges ahead

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Communication Buses: AGL EEs requirements

The AGL Execution Environments (EEs) needs to communicate with each other and with the outside world. They have different requirements:

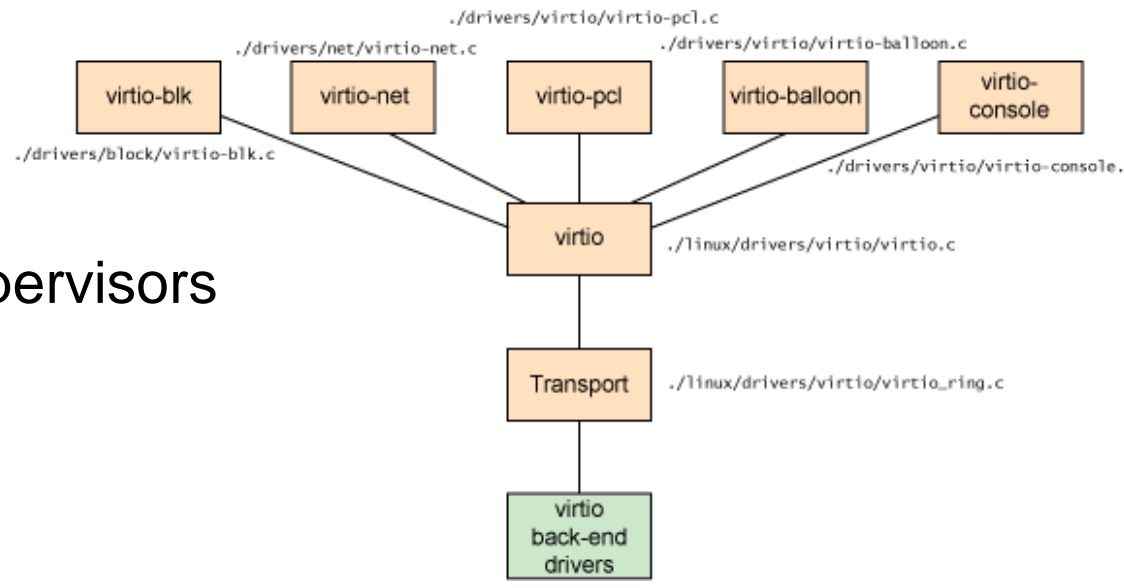
- NCEE: High performance bandwidth (video streaming, Gbps)
 - Ethernet is a good candidate
- CEE: Security and resiliency for safety critical messages (messages, Kbps)
 - CAN is a key solution to support



Communication Buses: virtio

virtio is a standard (OASIS) for virtualizing IO devices

- It is based on bulk data transport and a DMA like memory model
- Separates the device and the transport part
- Already supported by different hypervisors and operating systems

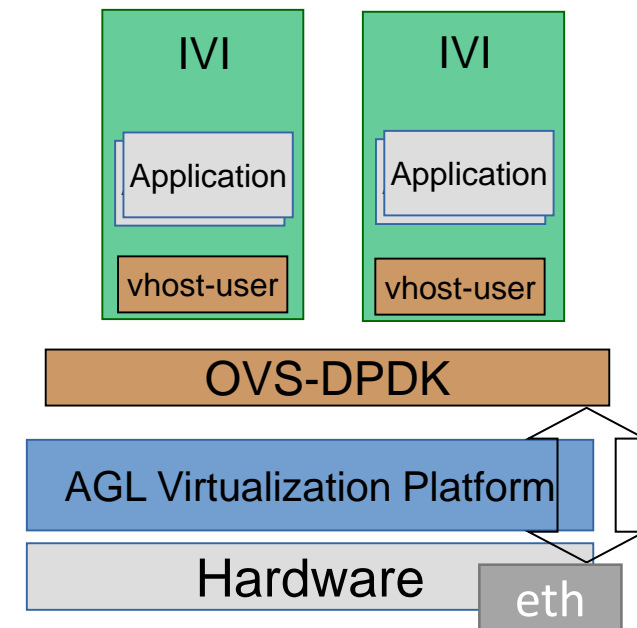




Ethernet vSwitch

Guest to guest ethernet-based communication is usually implemented through virtual switch engines

- Open Virtual Switch is one of the most used solutions in server infrastructures
- Software acceleration available with specific dataplane implementations (e.g., DPDK)
- Open Source, with an active community

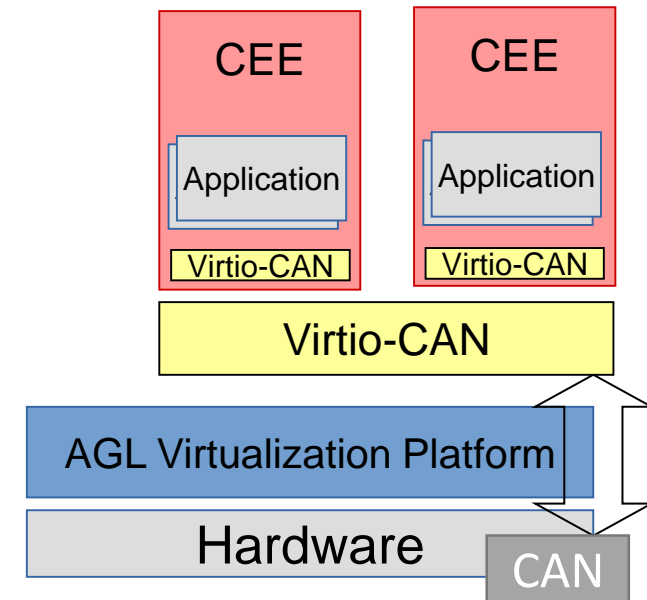




virtio-CAN

virtio-CAN enables paravirtualized support for CAN communication inside guests

- It is based on the widely used SocketCAN linux framework
- Guests can communicate with each other and with external CAN devices
- Open Source

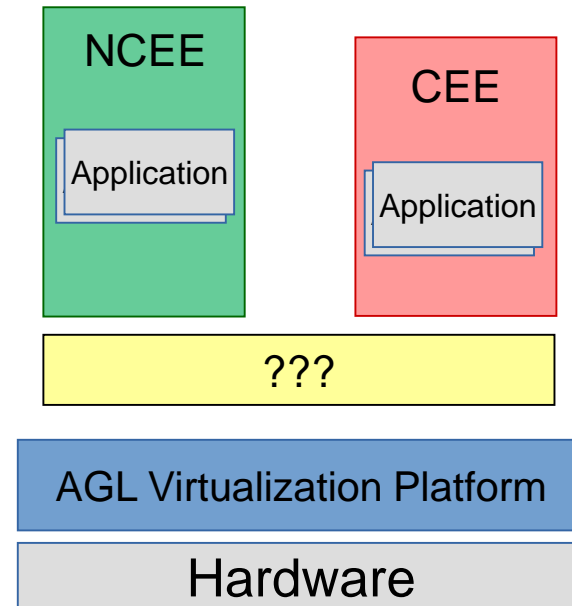




Communication buses challenges to overcome

Today we lack of optimal solutions for EE communication

- Determinism, high performance
- Security, QoS, etc.
- Hypervisor independence
- Support of legacy applications, portability





AGL EG-VIRT challenges ahead

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- **Add support for GPU virtualization**



GPU virtualization: AGL EEs requirements

The AGL Execution Environments (EEs) have different requirements

- NCEE: High performance graphics (3D acceleration, 60FPS)
- CEE: Availability of a secure area on the screen where to draw warning icon and safety critical messages (resilience, >30FPS ISO 15005)



GPU Virtualization

Different approaches are available and depend of the hardware capability:

- Direct assignment (no device sharing)
- Hardware assisted virtualization
- Paravirtualization/API remoting



GPU Virtualization – Direct assignment

Direct assignment allocates exclusively devices to an EE

- Provides best performance and isolation
- Multiple GPUs are required for multiple EEs
- Not the most efficient solution
- No device sharing

VFIO is one of the technologies that enables direct assignment



GPU Virtualization – Hardware assisted

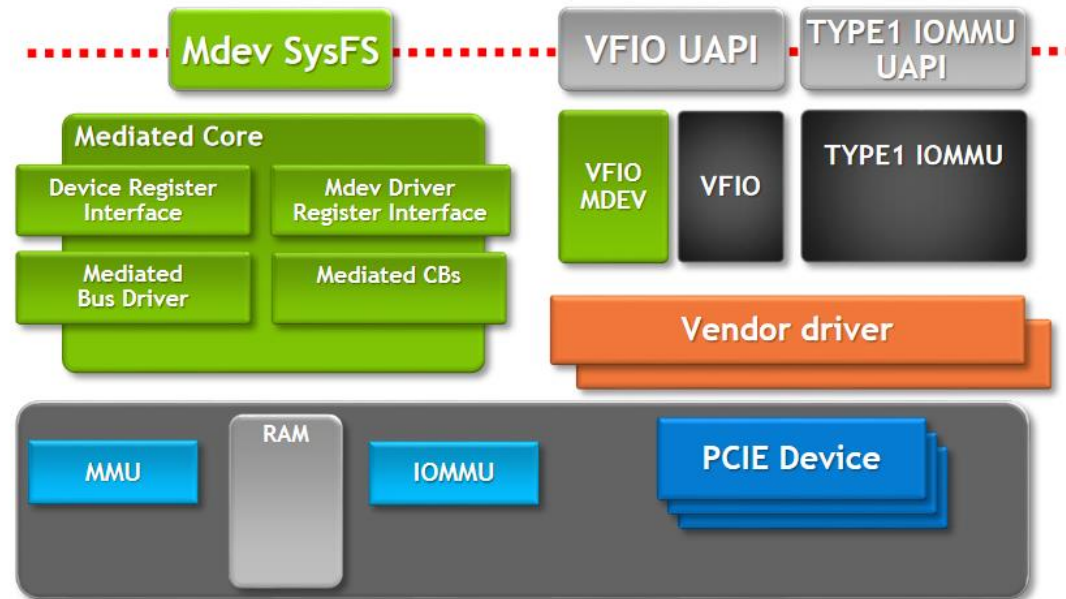
GPU/display controller exposes multiple virtual instances of the hardware resources

- Hardware support required
- Not all the automotive platforms today have GPU/display controllers that support hardware assisted virtualization
- Direct assignment is used to allocate each virtual instance to an EE
- The number of EEs that can be connected could be limited by the availability of virtual instances
- Highly dependent from the GPU manufacturer (mdev framework, proprietary solutions, etc.)



mdev based GPU virtualization

Mediated device framework is a kernel feature that decouples vendor drivers from virtual instances



Source linux-kvm.org



GPU Virtualization – Paravirtualization

The support for virtualization is implemented in software.

- No hardware support required
- It is flexible, and can overcome hardware limitations in software
- Overhead due to the software implementation of virtualization support
- Can be implemented at the API level for specific applications, e.g., OpenGL (API remoting)

Project of interest in this field are virgil3D, virtio-GPU



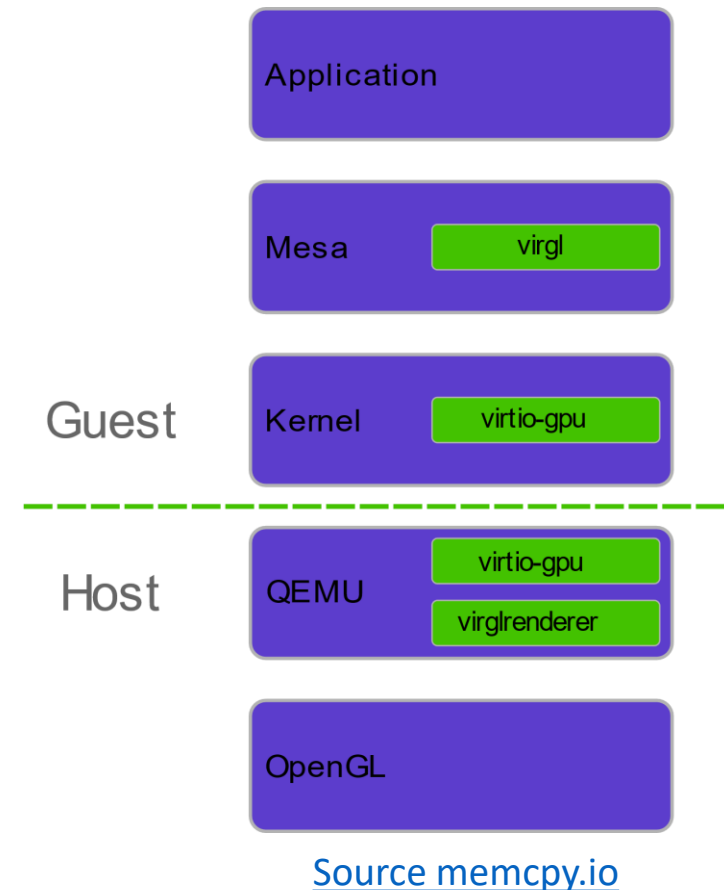
virtio-gpu

virtio-GPU provides a portable solution for GPU virtualization

- OpenGL based
- Mesa abstracts the hardware

implementation details

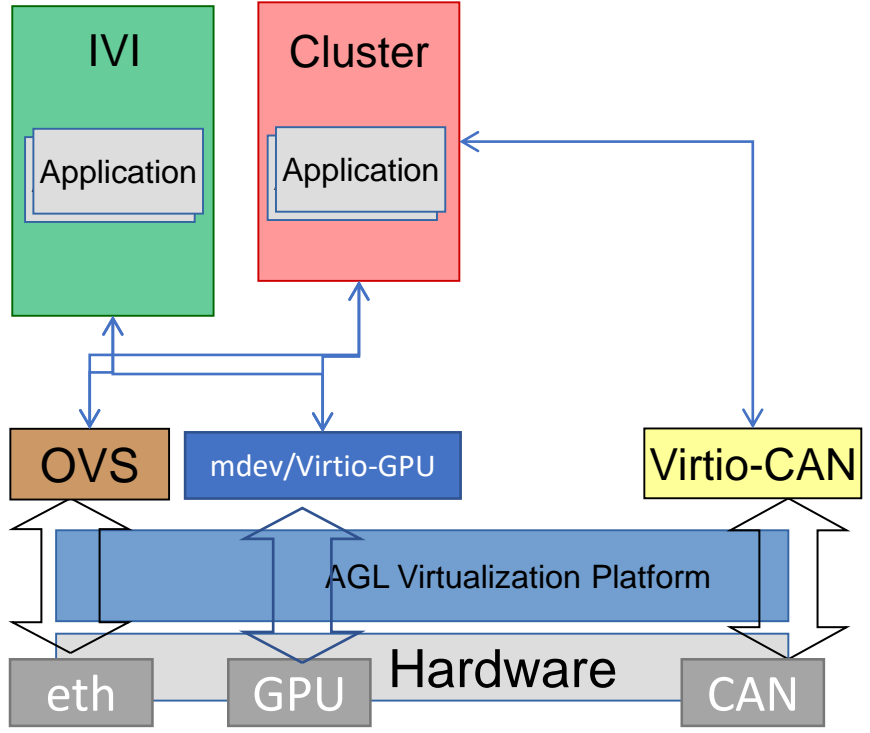
- Open Source





EG-VIRT RFC

- Different implementation alternatives for the short term
- Feedback of the community is very important, join the discussion!





Thank You
Questions?

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